



Module Two

Task: Your character in movement

1. Draw your bear in six different angles
2. Draw your human in six different angles
3. Remember to keep size and elements consistent.

The six different positions I suggest are:

1. Front
2. Side
3. Back
4. Bending
5. Lying down
6. Stretching up.

Sometimes, it helps to make a 3D poppet these can be really quick and easy to make. Or perhaps you have a toy bear you can use in different angles to help your perspectives.

Don't worry. It doesn't have to be perfect. Remember what you have already learned about feeling in linework. All the sketching you have been doing is really going to come into play here.

